

4-H Open Freestyle Reining Alpine, TX 2012 Rules and Regulations

****NOTE: Blue Writing notes changes in Rules from Previous Year****

The following are the rules, regulations and explanations of the Freestyle Reining:

- Exhibitor will be judged on Maneuvers (60%), Costume and Choreography/Originality (40%)
- Exhibitor must ride a reining pattern to music. The Exhibitor is strongly encouraged to have a theme (Music matches the Costume).
- **Each Exhibitor is allowed One Run per Age Division**
- Exhibitor will be broken into age groups. Age groups are based on age of exhibitor as of August 31, 2012. Age groups are broken by the following ages:
 - ❑ Sub-Junior: 9-10 yrs old (Or 8 & in the 3rd Grade)
 - Sub Juniors competitors are not eligible for this division if they have shown in the 2011 PeeWee Show.
 - ❑ Junior: 11-13 yrs old
 - ❑ Senior: 14-18 yrs old
 - ❑ Adult: 19 & Over

- Each age group has the following maneuver requirements:

Sub-Junior Division

- ❑ 4 Minute Time Limit
- ❑ Must Lope
- ❑ Figure 8
- ❑ Stop
- ❑ Back
- ❑ 1 Flying Lead Change
- ❑ 1 Spin Each Direction

Senior Division

- ❑ 4 Minute Time Limit
- ❑ Must Lope
- ❑ Figure 8
- ❑ Stop
- ❑ Back
- ❑ 4 Spins Each Direction
- ❑ 2 Flying Lead Changes
- ❑ 2 Rollbacks- 1 Ea. Direction

Junior Division

- ❑ 4 Minute Time Limit
- ❑ Must Lope
- ❑ Figure 8
- ❑ Stop
- ❑ Back
- ❑ 2 Spins Each Direction
- ❑ 1 Flying Lead Change
- ❑ 2 Rollbacks- 1 Ea. Direction

Adult Division

- ❑ 4 Minute Time Limit
- ❑ Must Lope
- ❑ Figure 8
- ❑ Stop
- ❑ Back
- ❑ 4 Spins Each Direction
- ❑ 2 Flying Lead Changes
- ❑ 2 Rollbacks- 1 Ea. Direction

Additional Maneuver Notes:

- ▣ Maneuvers listed above may be performed in any order
- ▣ Required Maneuvers will receive a score based on Maneuver execution and functional correctness. (Please see Judges Sheets for Scoring breakdowns)
- ▣ No Penalties will be given for extra maneuvers
- ▣ If the judges cannot clearly see a maneuver or a maneuver that is easily identifiable, the maneuver will not be judged and scored a 0.
- ▣ At the end of the 4 Minute Time Limit the Music will be turned off. Any Maneuvers completed after this time will not be judged.
- ▣ Time will start when the Exhibitor signals the announcer to start the Music.
- ▣ In the event the incorrect music is played for the performance the exhibitor should not start the performance. If the Exhibitor starts their performance to the wrong music, the exhibitor will be judged as is. The Music will not be stopped and the performance will be judged as is.
- ▣ Only One Exhibitor will be judged per run
- ▣ No Exhibitor can ride "Double" during the performance or [on the grounds of the 4-H Freestyle Reining](#)
- ▣ Figure 8 will be judged on size, equality of circles and speed variance. Must include a change of direction.
- ▣ Flying Lead Changes should be on the flat and in control (Smooth, Straight, & Horse's attitude and willingness to execute the Maneuver)
- ▣ Spins, Rollbacks and Stops will be judged on functional correctness
- ▣ Back should be easily noticeable
- ▣ Exhibitors are allowed to use 2 hands, 1 hand or No hands.
- ▣ All Equipment used should be non-abusive to the horse.

Additional Costume Points:

- ▣ In addition to maneuvers you are strongly encouraged to have a costume
- ▣ Costumes will be judged on creativity and theme with music
- ▣ Horse and Rider costumes will be judged.
- ▣ Smaller details on the costume should be visible from a distance.
- ▣ Props and extra people can be used to help with the theme, which is strongly encouraged. Props should not hinder or take away the judges' view of the exhibitor's performance.
- ▣ In the event of a Costume malfunction the pattern will be judged as is.

Additional Choreography/Originality Points:

- ▣ Exhibitor will be judged on coordination of music tempo along with the costume and pattern

- Exhibitor will also be judged how well the horse's movements coincide with the speed of the music and how well the pattern can be deciphered

Additional Awards:

In addition to the placing awards we also give awards for the following categories:

- **Spookiest:** Exhibitor that represents Halloween by presenting the scariest costume
- **Craziest:** Exhibitor that is the wildest dressed, has a good attitude, entertains the crowd and is there obviously to have fun!
- **Traditional:** Theme is the Representation of the oldest historical origins of Texas, the US or local area.
- **Best Representation of Screen Media:** Theme is a total representation of a Movie, TV Series or Play
- **Best Dressed Horse:** Judged solely on the exhibitor's horse. How well the horse is dressed according to theme. Glitter, braiding items into the horse mane and tail, or even painting the horse or dressing it in clothes.
- **Hard Luck:** This award will be given to the lowest scoring Sub-Junior, Junior or Senior exhibitor
- **Most Original:** Awarded to the individual who has the highest score of all three judges in the Choreography/Originality section of scoring
- **Spirit of The Freestyle:** This award will be given to an exhibitor for sportsmanship during the event.

Costume Awards:

- **Crowd Voted Best Costume: One Award per Age Division**
 - Each Exhibitor will have a jug with the exhibitor's name and theme placed along the arena fence.
 - The exhibitor will be given 10 tickets during check in and additional tickets can be purchased throughout the event
 - This award is given to the exhibitor with the most tickets voted on by the crowd
- **Overall Best Costume:**
 - One award will be given to highest judged costume points regardless of age division based on points from all 3 judges

4-H High Point:

- Saddle will be given to the Overall High Point 4-H Exhibitor and a Custom Hat will be given to the Reserve 4-H High Point Exhibitor
- An Exhibitor may only win the Saddle an/or Hat a maximum of two times and the Saddle and/or Hat cannot be awarded in consecutive years.

➤ Eligibility Requirements:

- Exhibitor must be currently enrolled in 4-H for the 2012-13 year. NO Exceptions to this Rule
- Exhibitor must provide proof of eligibility to be turned in (Current 4-H Enrollment card, Letter from County Extension Agent, Copy of Enrollment Form) NO Exceptions to this Rule

Tie Breakers:

- Tie Breakers will be broken as follows for Placing and the Additional Awards:
 - Tie Breaker #1: Total Costume Points of all 3 Judges
 - Tie Breaker #2: Total Maneuver Points of all 3 Judges
 - Tie Breaker #3: Total Choreography/Originality Points of all 3 Judges
 - Tie Breaker #4: Total Crowd Voted Best Costume Points
- Tie Breaker for the Crowd Voted Best Costume will be broken by:
 - Tie Breaker #1: Total Costume Points Judge A
 - Tie Breaker #2: Total Costume Points Judge B
 - Tie Breaker #3: Total Costume Points Judge C
 - Tie Breaker #4: Choreography/Originality Points of all Judges
- Tie Breaker for Overall Best Costume will be broken by:
 - Tie Breaker #1: Total Costume Points Judge A
 - Tie Breaker #2: Total Costume Points Judge B
 - Tie Breaker #3: Total Costume Points Judge C
 - Tie Breaker #4: Total tickets by Crowd Voted Best Costume

Protest Fees:

- A Non-Refundable \$200 Protest fee will be instated in case of a protest
- Protest must be presented in writing along with the payment of cash to a committee member the day of the event.

Additional Rules:

- A Current Copy of Negative Coggins must be turned in along with registration. NO Exceptions to this Rule
- Pre-Entries must be postmarked by date stated on the pre-entry
- For ease of management, have name of exhibitor on music
- CD's or Tapes can be used for music. Tapes must be cued and ready. (Note: If the exhibitors music is on a copied or is transferred to a CD, check with the announcer to make sure the music will play on sound equipment provided.)
- Music will be given back to exhibitor after performance and it is the exhibitor's responsibility to pick up their music.
- Freestyle Reining Committee reserves the rights to rule on music or dress, contestant that may be inappropriate or offensive to the spirit or nature of the show.
- Be Prepared "To have the most fun you can have on a horse!!"